

ID	3188
Curricular Unit	Game, sport and leisure
Regent	Carlos Alberto Ferreira Neto
Learning Outcomes	<p>The discipline of the game, sport and leisure aims to study the social and biological development of children and youth through participation in physical, recreational and sporting activity. Perspective the integrated study of the effect of motor, cognitive and social stimulation (in formal and informal situations) during play and sports training in childhood and adolescence, looking visualize and identify the relationships between the various agents of socialization. Particular attention will be given to the emergence of political cultures and child-focused and meaning of the game, sport and leisure in modern society. Some topics will have a particular focus in terms of research: sedentary and active lifestyles in childhood; the routines of life and independence of mobility; the indoor play involvements (family background, school, play centers, etc..) and outdoor (spaces and play equipment outdoor, school playgrounds, public gardens, themed spaces, etc.). play and environmental educat</p>
Syllabus	<p>1. Intro Location conceptual discipline. Scope and approach adopted in the program. Knowledge distinction between initial and post-graduate. Current research on children, gambling, sport and leisure in the national and international scientific community time. Identification of programmatic development, bibliography and review.</p> <p>2 The daily life of children and youth:. Routines and social changes.The development of the game, sport and leisure. Relationships, concepts and conflicts. Physical space and independence of mobility. Game, sport and life routines. Sociological, cultural and political aspects of recreational and sporting activities with children and youth. The home, school, friends and leisure time. Activities, spaces, times and the organization of everyday life. Formal and informal recreational and sporting activities and contexts of action.The harmonization between the family and school work. Social constraints and political development.3.Playing / game and child develop</p>
Evaluation	<p>The evaluation will be made ??through a written assignment on a set of proposed themes (creation of a database) that includes aspects of the game, the sport and the organization of leisure time. This work will be planned in accordance with the directions of the conductor's chair in terms of literature review, methodology and data collection.</p>

Bibliography

- Godbey, G. (1994). *Leisure in your life. An exploration* . Pennsylvania: Venture Publishing.
- Johnson, J., Christie, J. & Yawkey, T. (1999). *Play and early childhood development*. New York: Longman.
- Moore, R. & Wong. H. (1997). *Natural Learning. Creating environments for rediscovering nature's way of teaching* . Berkeley: MIG Communications.
- Neto, C. (1997). *Gambling and child development* . Lisbon: Issues FMH.
- . Pellegrini, A. (1996) *Observing children in their natural worlds: a methodological primer*. Ney Jersey: Lawrence Erlbaum Associates, Publishers.
- Pereira, B. (2002). *For a school without violence: the study and prevention of aggressive practices among children* . Lisbon: Calouste Gulbenkian Foundation.
- Smoll, F., Magill, R. & Ash, M. (1988). *Children in sport* . Champaign, Illinois: Human Kinetics Books