



ID	2748
Curricular Unit	Content Development for e-learning
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Regent	
Learning Outcomes	Knowing the characteristics of e-learning as a means of training Knowing the technological components of e-learning Know and manage the components of technology platforms Know and understand the learning theories that guide the learning via the Internet Knowing the components of design / programming training through the Internet
Syllabus	E-Learning - Teletraining E-learning and distance education Technological platforms for e-learning Pedagogical principles of e-learning Learning processes in e-learning Principles of educational programming content for e-learning Usability for e-learning Using the technology platform for e-learning.
Evaluation	As the final work of the course, students should plan / design a sequence of learning in e-learning technology platforms available: WebCT or Moodle. This sequence includes the essential components of a platform for e-learning.
Bibliography	Abbey, B. (2000). Instructional and cognitive impacts of web-based education. IDEA Group Aggarwal, A. (2001). Web-Based Learning and Teaching Technologies: Opportunities and Challenges. London: Idea Group Pub. Armstrong, A.M. (2003). Instructional Design in the Real World: A View from the Trenches (Advanced Topics in Information Resources Management). Information Science Publishing. Barab, S. y otros. (2004). Designing Virtual Communities in the Service of Learning. Cambridge: Cambridge University Press. Brooks, D. Web-Teaching: A Guide to Designing Interactive Teaching for the World Wide Web. Kluwer Academic Publishers. Carliner, S. (2002). Designing E-Learning. ASTD. Carliner, S: (2003).Training design basics. Wahington: ASTD. Clark, R.E. (2001).Learning From Media:Arguments Analysis and Evidence(A volume in Perspectives in Instructional Technology and Distance Learning).Information Age Publishing. Discenza, R.(2002).The Design and Management of Effective Distance Learning P